

# Self-Assessment tool with topic-driven navigation for algorithms learning

#### INEDA Group: Teaching innovation in data structure and algorithms

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#### Motivation

#### - · - · Popularity of online learning

Which is gaining increasing attention, specially in higher education



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#### •• The UNED University

Which has distinct characteristics that make the learning more challenging

#### <sup>·</sup> <sup>–</sup> The subject: Algorithms and data structures

Which is crucial in the Computer Science programs and have an important impact on success

### The boom of online learning



- Resources are available anywhere, any time
- Learners may study at their own pace and speed
- Helps to achieve equality and inclusion
- Facilitates lifelong learning
- Allows for higher level of personalization



- Overload of information
- ✓ Sentiment of Ioneliness
- Lack of motivation



70 % of students are older than 30 y.o.

Most have a full time job and family duties



### The subject

#### **Data Structures and Algorithms**

- Second year of CS undergraduate programs
- Given a problem, the best algorithmic scheme and data structures have to be selected to design the solution
- Crucial part of the CS program, but it includes topics of high difficulty





- ✓ Online learning scenario
- Our students, with full-time jobs and family duties, have limited time to study
- The subject is difficult, requires a lot of training because of the need of reasoning, "intuition" and abstraction, where complex concepts are built upon simple ones



### Self-assessment web tool

- 1. Visualizing the main concepts/topics as a hierarchy to facilitate understanding of the relations between them
- 2. Providing self-assessment activities for each topic to ensure the learning of the different concepts
- 3. Recommending reinforcement material from the web
- 4. Allowing practicing from anywhere and any device

Use of NLP techniques to automatically annotate and categorize activities into topics, so that it is easy to expand the tool and to transfer to other subjects

#### **Development process**



#### Step I: Topic extraction and organization

**HEAPS** HEAPSORT GRAPHS ADJACENCY MATRICES ADJACENCY LISTS SPANNING TREES **COMPONENTS** ARTICULATION HASH **ALGORITHM SCHEMES** SCHEME SELECTION GREEDY PRIM **KRUSKAL** DIJKSTRA **DIVIDE&CONQUER** MERGESORT QUICKSORT DYNAMIC PROGRAMMING BACKTRACKING **BRANCH&BOUND** COST

**DATA STRUCTURES** 

Extraction of the main topics of the subject

Organization as a hierarchy of concepts

## Step II: Automatic labelling of activities



- Manual automatic annotation is a very time-consuming task
- We apply NLP to automatize this task

\* We use as activities the questions from the exams from the past academic years

### Extracting key phrases

- Words are converted to lower case, diacritics are eliminated, empty words (determiners, prepositions, etc.) are removed
- Words are tagged with their POS using the Penn Treebank POS tags
- A set of patterns is used to identify the key phrases

# Selecting of the most representative key phrases

- We use TF-IDF to select the most representative key phrases
  - Term Frequency counts how many times the key phrase appears in the actitivity
  - Inverse Document Frequency measures the number of questions in the database that contain the key phrase

$$TF-IDF(k,q) = tf(k,q) * idf(k)$$
$$idf(k) = log(n / df(k)) + 1$$

### Labelling activities with topics

- We manually asign the most representative key phrases to the different topics in the hierarchy
- We automatically label each question in the database with the corresponding topics:
  - For each topic and question, we check if they have any key phrase in common
  - If so, both the topic and its ancestors in the hierarchy are assigned to the question

## Step III: XML annotation scheme

	TEST where the activity was	<test date="2017-F-1S"></test>
		<question n="2"></question>
	used	<text>Sea el problema de la devolución de</text>
		cambio con monedas de valores 1,6 y 10
		solucionado con programación dinámica
		para pagar una cantidad de 12 unidades.
	ID of the activity	Identifica cuál de las siguientes
		respuestas correspondería al contenido de
		la tabla de resultados parciales de
		cantidades en la fila correspondiente a
	TEXT of the activity	la moneda de valor 6, si dichas monedas
		se consideran por orden creciente de
		valores:
		<labels>ESQUEMA, PD, PRACTICO</labels>
	Labels of the TOPICS related to	<pre><keyphrases>monedas valores moneda de valor </keyphrases></pre>
	Labels of the for its related to	respuestas (cantidad) contenido (fila
	the estivity	dinami as lander [us] an [programacion
	the activity	allamica orden (valor (problema / KEIFHKKSES
		$\leq 0$ PTION 1="a" v="F">0 1 2 3 4 5 6 2 3 4 5 6
		3 0PTION
	Kanada and any two at a difference it	<pre><option 1="b" v="F">0 1 2 3 4 5 6 2 3 4 5 6</option></pre>
	Key phrases extracted from the	7
	, ,	<pre><option l="c" v="T">0 1 2 3 4 5 1 2 3 4 5 6</option></pre>
	activity	2
		<pre><option l="d" v="F">Ninguna de las otras</option></pre>
		opciones.
	Text labels and truth value of	•••
	the ANSWERS	

## Step IV: Web recommender

- Recommend reinforcement material for both specific activities and general topics
- Given an activity,
  - a query is built with the key phrases associated to it, joined using an OR operator
- Given a topic,
  - the top-5 most frequent key phrases extracted from all activities under the topic are used as query



### Step V: The web tool

#### Información ▼ Ejercicios Ejercicios sobre Coste Ejercicios Teóricos Ejercicios Prácticos ▼ Ejercicios sobre Estructuras de Datos Montículos ▼ Grafos Árboles de Recubrimiento Puntos de Articulación Componentes Conexas Listas de Adyacencia Matrices de Adyacencia Recorrido en Anchura Tablas Hash ▼ Ejercicios sobre Esquemas Algorítmicos ▼ Esquema Voraz ▼ Algoritmo de Dijkstra Vector especial Algoritmo de Kruskal Algoritmo de Prim Minimización de Tiempo en el Sistema ▼ Esquema Divide y Vencerás Algoritmo QuickSort Programación Dinámica Esquema de BackTracking Esquema de Ramificación y Poda

#### Ejercicios sobre Esquemas Alg

Número total de ejercicios: 108. Correctos: 0 Esta página contiene 7 ejercicios. Correctos: (

Buscar páginas relacionadas con este concepto

#### Buscar paginas relacionadas con este ejercicio

 Sea el problema de la devolución de ca con programación dinámica para pagar

#### Ejercicios sobre Esquemas Algorítmicos - Programación Dinámica

Número total de ejercicios: 108. Correctos: 1 (0.93%). Incorrectos: 0 (0.00%). Esta página contiene 7 ejercicios. Correctos: 1 (14.29%). Incorrectos: 0 (0.00%).

Buscar páginas relacionadas con este concepto

#### Buscar paginas relacionadas con este ejercicio

• Sea el problema de la devolución de cambio con monedas de valores 1,6 y 10 solucionado con programación dinámica para pagar una cantidad de 12 unidades. Identifica cuál de las siguientes respuestas correspondería al contenido de la tabla de resultados parciales de cantidades en la fila correspondiente a la moneda de valor 6, si dichas monedas se consideran por orden creciente de valores:

a. Ninguna de las otras opciones.

b. 🔲 0 1 2 3 4 5 1 2 3 4 5 6 2

c. 🖸 0 1 2 3 4 5 6 2 3 4 5 6 7

d. **O** 0 1 2 3 4 5 6 2 3 4 5 6 3

Buscar páginas relacionadas con este ejercicio

# **Evaluation**

Do you think that seeing the concepts of the subject in the hierarchical form has helped you to improve your knowledge of the subject?



Do you think that the tool has helped you to improve your knowledge of the subject?



Very much Quite a lot A little Not at all



Very much Quite a lot A little Not at all

#### **Evaluation**



#### Conclusions

- We have presented a tool that combines navigation through the hierarchy of concepts of a subject with self-assessment activities
- The tool has had an excellent acceptance among students, who consider the tool to be highly useful for studying the subject and easy to use
- The tool is specially useful to study the most difficult topics



- To organize questions in each topic by levels of difficulty
- To record the history of each student so that recommendation of activities may be personalized
- To implement the tool for other subjects

# Thank you very much for your attention